

PIRATES OF THE BARBARY COAST



STRATEGY ACTION GAME

SEA BATTLES TREASURE HUNTING
TRADING IN SEVEN PORTS OF CALL

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PIRATES OF THE BARBARY COAST

PIRATES OF THE BARBARY COAST is a one-person, strategy/action game based on the true factors of the Barbary Coast Pirate days in the late 18th Century. It is basically a trading game, in which the player is the captain of a trading frigate who has to trade in the various Barbary Coast seaport towns in order to raise the ransom money to get his daughter back from Bloodthroat the Pirate. He has a limited time period in which to do this. The game also features the option of finding a buried treasure on one of four possible islands. Once the captain has located Bloodthroat, he can go to Bloodthroat's hideout and either pay the ransom, fight the Pirate, or both. Along the Player's travels, he will encounter hostile Pirate fleets who often attack his ship.



PROGRAM PARAMETERS

LANGUAGE MACHINE
NUMBER OF PLAYERS 1
AVERAGE COMPLETION ... 90 MIN
AGE GROUP 10 TO ADULT
CLASS STRATEGY ACTION
SOUND YES
ANIMATED GRAPHICS YES
EQUIPMENT MOUSE/JOYSTICK

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